

THE MAGICAL WORLD OF GAMING: WORKSHOP BY MAGES INSTITUTE

The workshop on gaming, Introduction to Game Tech: Emerging Tech and Animation Industry and its Career Prospects, conducted by MAGES Institute of Excellence, Singapore on 16th July 2018 were a highly enriching experience for the staff and students alike. The workshop held at VISCOM Preview Theatre for students of the department of 3D Animation, KAUSHAL Kendra, introduced a whole new world of animation and its applications in Virtual reality (VR).

Augmented Reality (AR), where a digital body was simulated into the real world, within the device and mixed Reality (MR) was an interesting learning. Students learnt of new advancements in the field of animation and the technology that supports it.

